

Brussels, 6 August 2021 (OR. en)

Interinstitutional File: 2021/0255(NLE)

11175/21 ADD 1

**EDUC 262 JEUN 70 SOC 452 RECH 369 DIGIT 106** 

## **COVER NOTE**

| From:            | Secretary-General of the European Commission, signed by Ms Martine DEPREZ, Director  |
|------------------|--|
| date of receipt: | 5 August 2021  |
| То:              | Mr Jeppe TRANHOLM-MIKKELSEN, Secretary-General of the Council of the European Union  |
| No. Cion doc.:   | SWD(2021) 219 final  |
| Subject:         | COMMISSION STAFF WORKING DOCUMENT Accompanying the document Proposal for a Council Recommendation on blended learning for high quality and inclusive primary and secondary education |

Delegations will find attached document SWD(2021) 219 final.

Encl.: SWD(2021) 219 final

CC/fco EN TREE.1.B



Brussels, 5.8.2021 SWD(2021) 219 final

PART 1/5

# COMMISSION STAFF WORKING DOCUMENT

Accompanying the document

Proposal for a Council Recommendation

on blended learning for high quality and inclusive primary and secondary education

{COM(2021) 455 final}



# Commission Proposal for a Council Recommendation on blended learning for high quality and inclusive primary and secondary education

Commission Staff Working Document - June 2021

Commission Proposal for a Council Recommendation on blended learning for high quality and inclusive primary and secondary education

Commission Staff Working Document June 2021

# Contents

| 1. |          | Introd | luction  | 5   |
|----|----------|--------|--|-----|
|    | 1.       | 1 A    | About this document  | 5   |
|    | 1.       | 2 V    | Vhy a Recommendation on "blended learning"?  | 5   |
| 2. |          | Blend  | led learning and educational change  | 12  |
|    | 2.       | 1 A hi | story and a vision of blended learning   | 12  |
|    |          | 2.1.1  | What is blended learning?  | 12  |
|    |          |        | Why rethink the blend of environments and tools with established practices of schoearning? |     |
|    |          | 2.1.3  | What is the history of blended learning?   | 17  |
|    |          | 2.1.4  | How many varieties of approaches can a blended learning approach integrate?                | 19  |
|    | 2.       | 2 K    | Key Competence development and blended learning  | 22  |
|    | 2.<br>ec |        | A blended learning approach by schools as part of the wider learning community an          |     |
|    |          | 2.3.1  | Whole School Approach  | 25  |
|    |          | 2.3.2  | Schools as Learning Organisations  | 27  |
|    |          |        | System organisation and feedback loops   |     |
|    | 2.       | 4 T    | eachers and school leaders: moving to a blended learning approach                          | 31  |
|    | 2.       | 5 L    | earners and blended learning   | 32  |
|    | 2.       | 6 6    | Glossary of terms  | 37  |
| 3. |          | What   | has been learnt from European education stakeholders                                       | 43  |
|    | 3.       | 1 8    | Stakeholder groups and modes of communication  | 43  |
|    | 3.       | 2 N    | Nain findings during the consultation process  | 46  |
|    |          | 3.2.1  | Design and management of learning  | 47  |
|    |          | •      | Environments: where learning takes place   | 48  |
|    |          | •      | Tools: types and access  | 65  |
|    |          | •      | Tasks: how learning takes place  | 78  |
|    |          | •      | Assessment in blended learning   | 90  |
|    |          | 3.2.2  | Supporting teachers  | 95  |
|    |          | 3.2.3  | School leadership: creating the appropriate school climate and culture                     | 104 |
|    |          | 3.2.4  | Well-being of staff and pupils   | 109 |
|    |          | 3.2.5  | Inclusion and targeted support to learners   | 115 |

|    | 3.  | .2.6          | Quality assurance and building evidence for future development          | 126       |
|----|-----|---------------|---|-----------|
| 4. |     | upporti<br>34 | ing the development of blended learning within primary and secondary ed | lucation  |
|    | 4.1 | Cha           | allenges for implementation   | 135       |
|    | 4.  | .1.1 Cle      | ear vision and co-ordinated approach by the whole of the system         | 136       |
|    | 4.  | 1.2 Dev       | eloping a legal basis for enabling and supporting blended learning      | 138       |
|    | 4.  | .1.3 Inf      | rastructure: the need for investment                                    | 139       |
|    | 4.2 | Euro          | opean frameworks – competence and strategic guidance                    | 140       |
|    | 4.3 | Euro          | opean tools that support the broad school education community           | 145       |
|    | 4.4 | Mor           | nitoring and evaluation of developments in blended learning             | 149       |
|    | 4.5 | Euro<br>150   | opean funding for developing blended learning in primary and secondary  | education |
| 5. | Α   | frame         | work for Blended Learning   | 153       |

# 1. Introduction

# 1.Introduction

# 1.1 About this document

This Staff Working Document is designed to accompany and support the Recommendation on blended learning for high quality and inclusive primary and secondary education.

It provides research evidence and other information as a basis for both the legal text of the Recommendation and its subsequent supportive actions. It is also, as far as possible at the time of writing, a practical guide/handbook to help stakeholders understand the full potential of this topic and to support real and positive change across systems and across Europe.

The document describes a vision for blended learning in school education from the perspective of the Digital Education Action Plan 2021-27 and European Education Area: its key ideas on inclusion and on Key Competence development as part of high quality school education. It describes how these ideas are connected to the concepts of a blended learning and innovation and change in education. It also provides a glossary and further explanation of relevant terms (see Chapter 2).

In order to support the statements of the Recommendation and to support action stemming from its adoption, this document accompanying the proposal for a recommendation discusses recent evidence from research together with European stakeholder opinions and experiences (see Chapter 3). Examples of existing policies and projects supporting blended learning are provided. However, given that this is an evolving field in school education – particularly in the context of school site closures due to the COVID-19 pandemic – it should be acknowledged that new evidence and perspectives are constantly emerging.

The document also outlines considerations for legislation and a number of existing EU frameworks and tools that can inspire and support change at school, regional, national and EU level, together with suggestions for monitoring and evaluating future developments (See Chapter 4).

Finally, based on the evidence and examples provided in the other chapters, the document presents a framework for blended learning outlining a set of challenges and examples of good practice on 10 specific areas (see Chapter 5).

# 1.2 Why a Recommendation on "blended learning"?

It is the vision and the commitment of the European Union to improve the quality of school education: its inclusiveness, the capacity of teachers and school leaders, and the governance of school education systems.<sup>1</sup> All learners should have the opportunity, supported by school education, to achieve their full potential and develop a broad range of competences for their current and future life in society.

The COVID-19 pandemic led to widespread school site closure and a necessary embracing of certain forms of distance and online learning, labelled "Emergency Remote Teaching". It demonstrated the capacity of systems to be flexible and inclusive with embedding different learning environments and tools. Stakeholders, who were consulted for the preparation of the Recommendation, pointed to the opportunity to build on these experiences and not lose any positive effect of the current momentum of change. The actions taken by European education systems in 2020-21 demonstrated that rapid adaptation and innovation in education is possible, with the emergency response triggering new legislation for some systems, as well as more autonomy and guidance to authorities and school leaders at the local level. Some schools and systems have also developed new stakeholder partnerships, with parents, local and regional communities, business, NGOs, and cultural organisations.

However, there were shortfalls from a lack of readiness of school education, including Vocational Education and Training, systems and stakeholders to take advantage of different learning environments and tools. These include low levels of digital competence and a lack of sufficient resources (adequate tools, infrastructure, and time) to prepare and offer alternative ways of learning. Science and arts, physical education, and VET were heavily disrupted, given their focus on practical tasks. Existing inequalities in learner opportunities and progression have been exposed further, and new inequalities have appeared.<sup>2</sup> The European Commission is committed to investing in recovery from the pandemic in the knowledge that education systems have a desire and a need to improve their resilience, to cope and adapt with changing circumstances in the future.

There is a need, a desire and an opportunity to build on this knowledge and experiences, draw lessons from the experiences made during the pandemic, and explore the full potential of blending learning environments and tools that, if sustained, can provide young people with an

<sup>&</sup>lt;sup>1</sup> https://ec.europa.eu/education/policies/school/about-school-policy\_en

<sup>&</sup>lt;sup>2</sup> Whilst early research, such as by the European Commission's <u>Joint Research Centre</u>, considered the "likely" impact of school site closures, emerging evidence is sometimes based on surveys to small samples of teachers asking about "perceived" gaps. Longitudinal data about pupil progression is not yet available for consideration on a European scale. What is consistent across this research is the variation in access to learning tools, contact time between teachers and pupils, and what is perceived to be a supportive home learning environment. It is this variation that is the basis for statements about "inequalities".

education that prepares them for a rapidly-changing and complex world.<sup>3</sup>. The challenges for the design of school education remains the same as before the pandemic: how to build meaningful learning experiences in different environments and for pupils of different ages, abilities and circumstances; how to support broad competence development appropriate to learners' needs for today's and the future global society; how to support well-being; and how to support teachers and schools to be innovative in terms of their own organisational and pedagogical approaches, for the benefit of all learners. In order to meet these challenges and improve capacity, a blended learning approach requires a coherent approach by the school education system as a whole within a culture of continous improvement.

<sup>&</sup>lt;sup>3</sup> Vegas, E. and Winthrop, R. (2020) Beyond reopening schools: How education can emerge stronger than before COVID-19. Available at <a href="https://www.brookings.edu/research/beyond-reopening-schools-how-education-can-emerge-stronger-than-before-covid-19/">https://www.brookings.edu/research/beyond-reopening-schools-how-education-can-emerge-stronger-than-before-covid-19/</a>

### List of examples

- EXAMPLE A: Comprehensive School Giovanni XXIII of Acireale, Italy
- EXAMPLE B: Makerspaces guidelines for schools and case studies
- EXAMPLE C: Digital simulation tools that enhance VET learning in a safe environment
- EXAMPLE D: School for Circus Children, Germany
- EXAMPLE E: Using online platforms to support communication between learning environments
- EXAMPLE F: "Scholaris" portal for teachers in Poland
- EXAMPLE G: Interactive mathematics by implementing blended learning
- EXAMPLE H: Online learning to support learning in a native language or where there are staff shortages
- EXAMPLE I: Youthpass for supporting and recognising non-formal learning
- EXAMPLE J: Assessment of transversal skills: policy experimentation project
- EXAMPLE K: Supporting school education and cultural partnerships in Norway and Latvia
- EXAMPLE L: Portugal's website "Support for Schools", created in 2020
- EXAMPLE M: Campus schools with a full-time distance learning option
- EXAMPLE N: Websites for well-being at home Luxembourg
- EXAMPLE O: "Bednet" for pupils with a long-term illness and recuperation
- EXAMPLE P: 'iScoil' for disengaged learners
- EXAMPLE Q: Home-School Liaison Scheme (HSCL), Ireland
- **EXAMPLE R: Distance Learning Evaluation Tool**

| List of figures  |                  |
|--|------------------|
| Figure 1: Examples of designing for learning in new ways with environments, tools and tasks Figure 2: Timeline of distance learning in school education Figure 3: Elements of a flipped classroom approach | s 16<br>18<br>20 |
| Figure 4: Blended learning as a process including before and after learning events   | 21               |
| Figure 5: Blended learning approach as a spectrum of situations and opportunities  | 22               |
| Figure 6: The eight Key Competences for Lifelong Learning  | 23               |
| Figure 7: Eight areas for institutions to consider when developing a blended learning strategy   |                  |
| Figure 8: The school as a learning organisation, as developed by the ET2020 Working Group  | )                |
| Schools  | 28               |
| Figure 9: Three levels of design and implementation of a blended learning approach   | 29               |
| Figure 10: Eight steps to successful change  | 30               |
| Figure 11: Learning and cultural identity transcends different environments  | 36               |
| Figure 12: Student drawings as part of the 2021 consultation survey  | 51               |
| Figure 13: Overlapping learning communities as a powerful environment for development  | 54               |
| Figure 14: Student drawing of a classroom with comfortable furniture and one device per stu  |                  |
|  | 66               |
| Figure 15: Percentage of households with broadband internet access, 2019   | 69               |
| Figure 16: Tools used for Emergency Remote Teaching during spring 2020   | 71               |
| Figure 17: SAMR model defining different levels of integrating educational technology  | 73               |
| Figure 18: Parent's perceptions of children's learning skills during spring 2020   | 75               |
| Figure 19: Percentage of individuals with "basic or above basic" digital skills among young  |                  |
| people (16 to 19 years of age), 2019, as compared with the general population  | 76               |
| Figure 20: Six learning types  | 79               |
| Figure 21: Blended learning as a process of before, during and after the live/shared learning event  | 81               |
| Figure 22: Example of the process of developing a personalised learning plan for a student   | 86               |
| Figure 23: The roles of different stakeholders in managing the learning environments   | 88               |
| Figure 24: Students with a higher sense of school belonging performed better in mathematics  | and              |
| science  | 100              |
| Figure 25: A perspective on teacher competence in blended learning   | 103              |
| Figure 26: Student concerns about getting poor grades because of online activities   | 110              |
| Figure 27: Five areas for adapting established quality assurance processes   | 128              |
| Figure 28: Considerations for a blended learning approach and ongoing school education development   | 135              |
| Figure 29: The roles and relationships between education stakeholders  | 137              |
| Figure 30: Schematic View of European Commission's Digital Competence Framework for  | 157              |
| Citizens.  | 140              |
| Figure 31: Schematic View of European Commission's Digitally Competent Educational Organisations (DigCompOrg) Framework.   | 142              |
|  |                  |

| Figure 32: Schematic view of European Commission's Digital Competence Framework for |     |
|---|-----|
| Educators   | 143 |
| Figure 33: Progression model of the European Commission's DigCompEdu                | 143 |
| Figure 34: Framework for the Personal, Social & Learning to Learn Key Competence    |     |
| (LifeComp)  | 144 |
|   |     |